Organization	Requirement	Topics	Category
A35	Weapons Loader	What is your solution for that would prevent members from having to hand count bandoliers for heavy weapons?	Security Forces
A3J	Dismounted EMS Awareness	A system that can provide automatic ammo loaders for Combat Arms Training and Maintenance (CATM) instructors to load ammo.	Security Forces
АЗЈ	Expeditionary "Wired Less" Kits	What is your solution for mounting Night Vision Goggles to the Defendor For Life Helmets that will provide a continous charge to the NVG?	Security Forces
A3J	Modular sUAS	What is your solution to help change the current Entry Authority List (EAL) process for access on the installation?	Security Forces
A2	ACE Deployed Communications	The process for Combat Crew Communications (CCC) personnel kit issue logistically inefficient.	Ops/Intelligence
A2	Target Custody	DoD Network policies do not allow for maximum coding capabilities. The restrictive nature of DoD network security prevents an environment where Airman can leverage their data expertise to produce actionable results.	Ops/Intelligence
A2	Disposition of Forces	ISR (Intelligence, surveillance, and reconnaissance) training simulation software is not accessible nor tailored to personnel and their unique mission sets at the squadron level. Therefore, the work force is not meeting working proficiency and adequately prepared for the future fight.	Ops/Intelligence
A2	Cross-Domain Security	The current process for approving Network Access Forms is slow and inefficient preventing new and current personnel from performing their daily tasks. We need a way to track submission, status, and creation of network accounts (Unclassified, Secret, Top Secret, Weapons Systems) Air Force wide.	Ops/Intelligence
ACC/SG	Expeditionary care	A system that can model emergency scenarios which would allow real time decisions and consequences to emergency exercises.	Civl Engineering/ EM
ACC/ST	Mixed reality synthetic environment - "Super Goggle"	Multiple construction opportunities FY24,25	Contracting Construction